Must submit backup for all BARs, except transfers of funds for SEG or direct grants

STATE OF NEW MEXICO

PUBLIC EDUCATION DEPARTMENT

Doc. ID: 019-000-1011-0002-IB **Fund Type:** Direct Grant

Adjustment Type: Initial Budget

300 Don Gaspar Santa Fe, NM 87501-2786 Budget Adjustment Request

To:

Fiscal Year: 2010-2011 Adjustment Changes Intent/Scope of Program Yes or No?: No Total Approved Budget (Flowthrough):

Entity Name: Gadsden Contact: Erica Villarreal Phone: 505-882-6707 Email: evillarreal@gisd.k12.nm.us

FLOWTHROUGH ONLY

Budget Period: Jul 1 2010 12:00AM

Jun 30 2011 12:00AM

A. Approved Carryover: B. Total Current Year Allocation:

D. Total Funding Available:

Revenu	e 26167.0000.41921	\$9,100						
Fund	Function	Object	Program	Job Class	Present Budget	Adj Amt Exp	Adj Budget	ADD'L FTE
26167 Toyota TAPEST RY	1000 Instruction	53330 Professional Development	1010 Regular Education (K- 12) Programs	0000 No Job Class		\$1,580	\$1,580	
26167 Toyota TAPEST RY	1000 Instruction	56118 General Supplies and Materials	1010 Regular Education (K- 12) Programs	0000 No Job Class		\$1,701	\$1,701	
26167 Toyota TAPEST RY	1000 Instruction	57332 Supply Assets (\$5,000 or less)	1010 Regular Education (K- 12) Programs	0000 No Job Class		\$5,819	\$5,819	
					Sub Total	\$9,100		
					Indirect Cost			
					DOC. TOTAL	\$9,100		

Justification:

Gadsden High School students from biology and landscaping classes will have a variety of applied learning tasks. Groups will examine microscopic fungal life forms, and learn how and why they will incorporate them in their testing.

Compliance with Sections 10-15-1 and 22-8-12, NMSA, 1978 Compilation:

A. The requested budget/changes were authorized at a scheduled Board of Education or Governance Council meeting open to the public on:

B. Justification for the transfer: Explanation such as "underbudgeted", "insufficient budget", or "needed to close out Project" ARE NOT ACCEPTABLE. Attach additional sheets if necessary.

ALL TRANSFER BARS MUST NET OUT TO ZERO ON THE DOC. TOTAL LINE.